Six Easy Software Pieces

Some Industrial Challenges in Software Variability



What are the challenges?

What is the domain?

What is the "product"?

What are the variations?

What are we using?

6 Easy Software Pieces

Wrap-up





What's the Medical Domain?

The medical domain focuses on products that keep people alive:

- Drugs
- Devices pacemakers
- •Treatment monitors, drug delivery systems
- Doctors

In order to be cost effective the whole system needs to be managed:

- Electronic health records
- Treatment information
- Drug control
- Scheduling systems

The medical domain is both tightly controlled and very conservative.





What's the Patient Monitoring Domain?

A standard set of features:

- •ECG, Temp, CO2, SpO2, ImpResp, SvO2 etc.
- Variations according to context –
 OR, ICU, NICU, etc.

Market is split along cost lines

Low-end, Value, High-end



A good candidate for a scalable product line, since the physiological parameters do not change (much)





What's the GE Product Domain?

GE Produces:

- Back end systems
- Delivery systems
- Monitoring systems low to high end.
- Diagnostic systems MRI, Ultrasound

In each market

- Total cost of ownership is the key
- Quality is crucial
- Service is important
- Products have long lifecycles

For care related systems regulatory approval is required – globally.





What are the domain's Product dimensions?

Variable Cost:

Scalability means changing

- Hardware Flexibility and performance
- UI technology Devices and cost

Fixed Cost:

Scalability means changing

- Context features –Hi-Resolution trends
- Parameter sets OR vs. ICU
- Options

Quality is controlled, changes occur at different points in the product lifecycle.





What does Product management need?

Product managers need to understand where the software is coming from, meaning

- Clear policies how their product relates to the product-line is need
- Clear variations they need to see their variations quickly

Division managers need to understand how the product line evolves and why, meaning

- How adding/removing variation helps product managers
- How product-line changes makes money

Products pay for software, showing how software variability helps the products is a key activity





What's our Current state-of-the-art?

Current tools have not varied much since the 1980's:

- Software configuration management - ClearCase
- Compilers in our case
 C++
- Makefiles ClearCase
- Requirements management - DOORS

magination at work

Design methods have had an impact

- OO design UML
- OO Frameworks
- Architecture driven development

Processes have changed

Agile processes are now used.

This is a standard set of software tools, supporting standard product development

I: Merge variability management methods with industrial tools

Industrial developers use industrial tools

 For companies to integrate variability management then it needs to work with industrial tools

The basic tools exist, but need some variation management spin

- OO Design aggregation/inheritance/par ameterisation
- Configuration tools branch variations
- Compiler conditional compilation
- Make systems conditional linking
- Distribution—system configuration
- Configuration run-time parameterisation







II: Write a Bestseller!

Industrial developers need guidance

- Provide a book of best practices
- •All link to the book

A list of methods and when they should be used:

- Trade-offs between variation mechanisms
- Relation to other SW dev.
- Merging of methodologies

Some adoption plans and surveys exist, but an objective view of advantages and disadvantages of methods and when/how to use it is needed.







III: Parallel development of productline and variations

Methods/patterns of coordinating changes to variations and the common product-lines are needed.

- •Every variation needs to be maintained and evolves with the products.
- •Every variation evolves with the product-line.
- •So Product-line software development is like hitting a range of moving targets from a moving platform

The tools for handling variation exist, they need to be expanded to handle variations of variations.







IV: Variable variation points

Software is not fixed, so why are variations points?

- Industry needs ways to insert and remove variations points easily.
- (Tool integration would be nice too)

The tool:

- Insert a variation point compiler or makefile directive
- Delete a variation point remove a directive and associated files
- Diff the variations compare and merge variations

The concept of anytime variability exists, managing mechanisms are needed



V: Verifying the Product-line

Industrial verification of a single product is difficult:

- Every feature needs to be verified
- Every product variation needs to be verified
- Features need to be traced to code

Tools for reusing

- Software verification plans
- Software tests
- Recording verification
- Generating verification plans
- Tracing verification to requirements to code

Single product tools exist, they need to be extended for variation management









VI: Matching Software Management with Product Management

Features are developed for products, so for every feature we have the following questions:

- Is it part of the productline or one-off?
- Is this a variation or a common feature?

- When to freeze for products?
- Release management for multiple product simultaneously?
- What products are possible in the current range?
- Balancing product development and productline development

Solutions for single products over time exist, multiple product support is need.





Wrap-up

Industrial development need

- Industrial product-line methods
- Captured best practices

Industrial development needs

- Verification techniques for software variations
- Methods to manage product in parallel with software

Industrial development needs

- Variability point management
- Methods to management parallel development of the product-line and products









I II III IV V End

